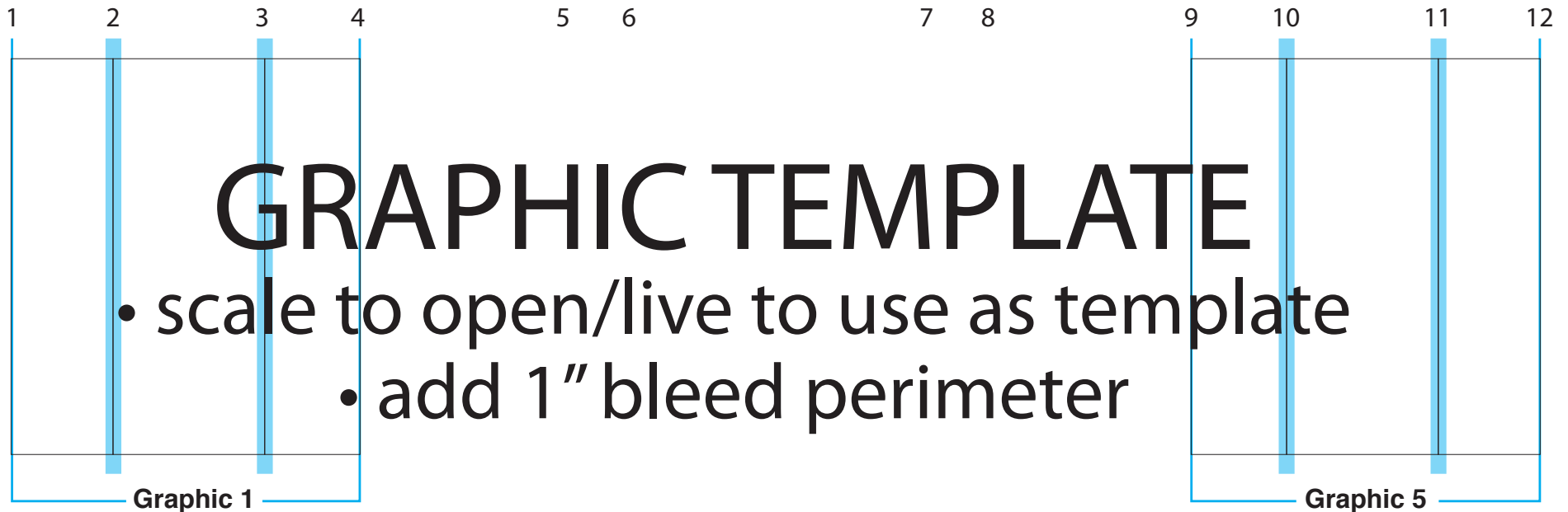


Graphic placement,
s/s = start/stop points

Open/Live

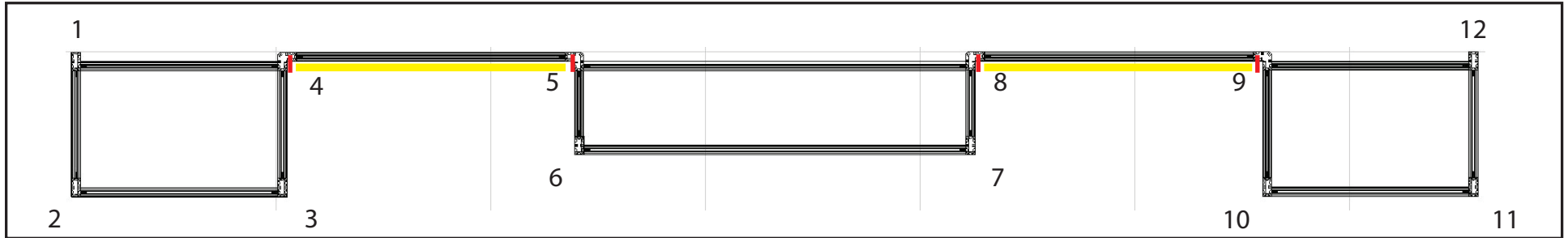
Print/Final

Graphic 1 - s/s = 1/4	83.16"x94.34"	84.146"x95.33"
Graphic 2 - s/s = 4/5	48.14"x94.34"	49.136"x95.33"
Graphic 3 - s/s = 5/8	101.74"x94.34"	102.726"x95.33"
Graphic 4 - s/s = 8/9	48.14"x94.34"	49.136"x95.33"
Graphic 5 - s/s = 9/12	83.16"x94.34"	84.146"x95.33"



- scale to open/live to use as template
- add 1" bleed perimeter

- - start/stop point on frame - corner/wrap location - start/stop point on graphic - current graphic



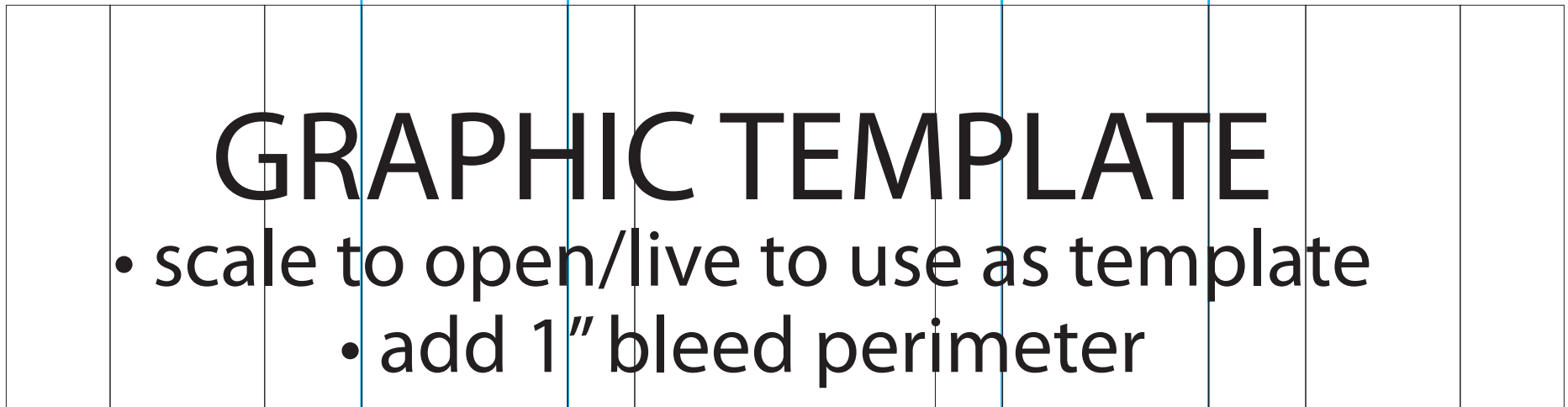
Graphic placement,
s/s = start/stop points

Open/Live

Print/Final

Graphic 1 - s/s = 1/4	83.16"x94.34"	84.146"x95.33"
Graphic 2 - s/s = 4/5	48.14"x94.34"	49.136"x95.33"
Graphic 3 - s/s = 5/8	101.74"x94.34"	102.726"x95.33"
Graphic 4 - s/s = 8/9	48.14"x94.34"	49.136"x95.33"
Graphic 5 - s/s = 9/12	83.16"x94.34"	84.146"x95.33"

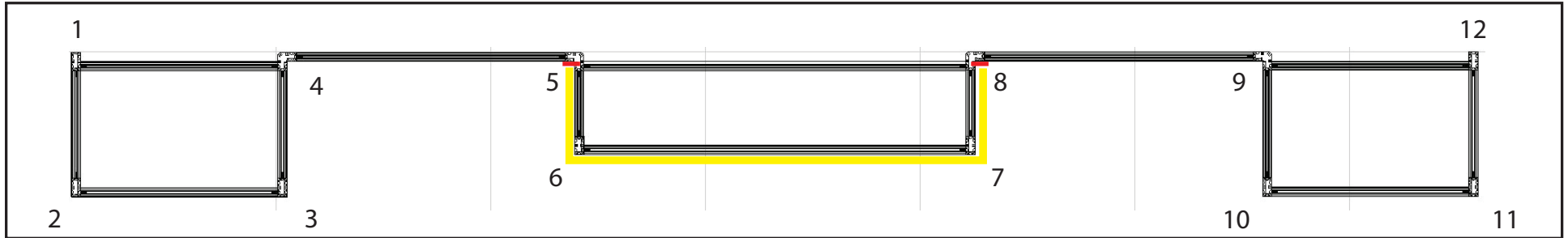
1 2 3 4 5 6 7 8 9 10 11 12



Graphic 2

Graphic 4

- - start/stop point on frame - corner/wrap location - start/stop point on graphic - current graphic



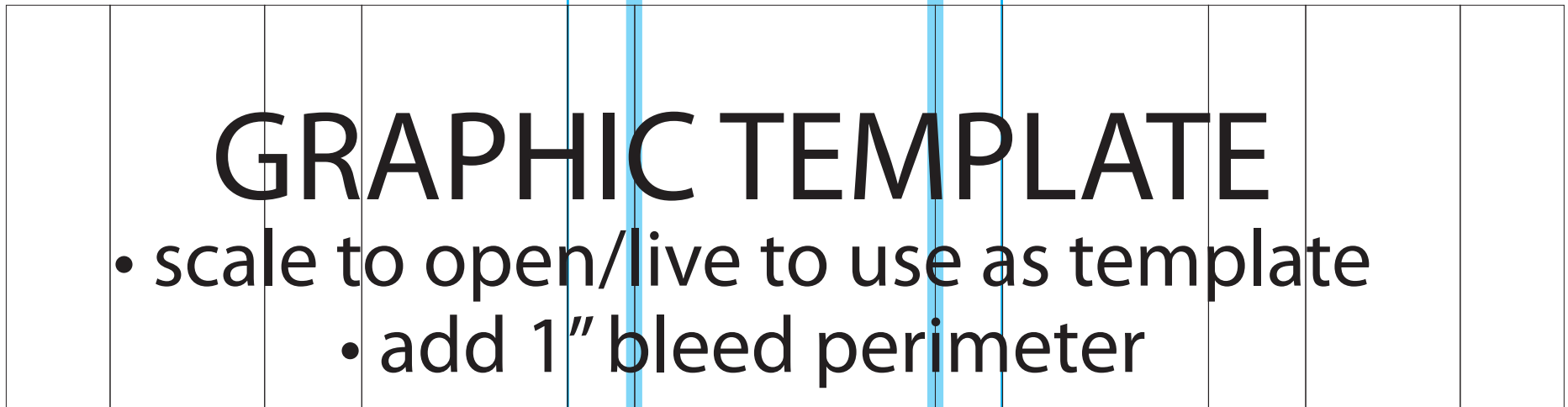
Graphic placement,
s/s = start/stop points

Open/Live

Print/Final

Graphic 1 - s/s = 1/4	83.16"x94.34"	84.146"x95.33"
Graphic 2 - s/s = 4/5	48.14"x94.34"	49.136"x95.33"
Graphic 3 - s/s = 5/8	101.74"x94.34"	102.726"x95.33"
Graphic 4 - s/s = 8/9	48.14"x94.34"	49.136"x95.33"
Graphic 5 - s/s = 9/12	83.16"x94.34"	84.146"x95.33"

1 2 3 4 5 6 7 8 9 10 11 12



- - start/stop point on frame - corner/wrap location - start/stop point on graphic - current graphic